

**BEATSON'S
BUILDING SUPPLIES**

**MULLRALLY
2023**

13TH - 15TH OCTOBER 2023
WWW.MULLRALLY.ORG

STAGE SETUP GUIDE
SS1 BEN MORE



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BUILDING SUPPLIES**
www.beatsons.co.uk



Introduction

This setup book is intended to show the main features required to set up the stage safely and in accordance with Motorsport UK requirements as set out in the Yearbook and in particular Stage Rally Safety Requirements (edition 5), the Mull Rally Safety Manual and any directions from senior officials of the event.

Not necessarily depicted in this setup book :-

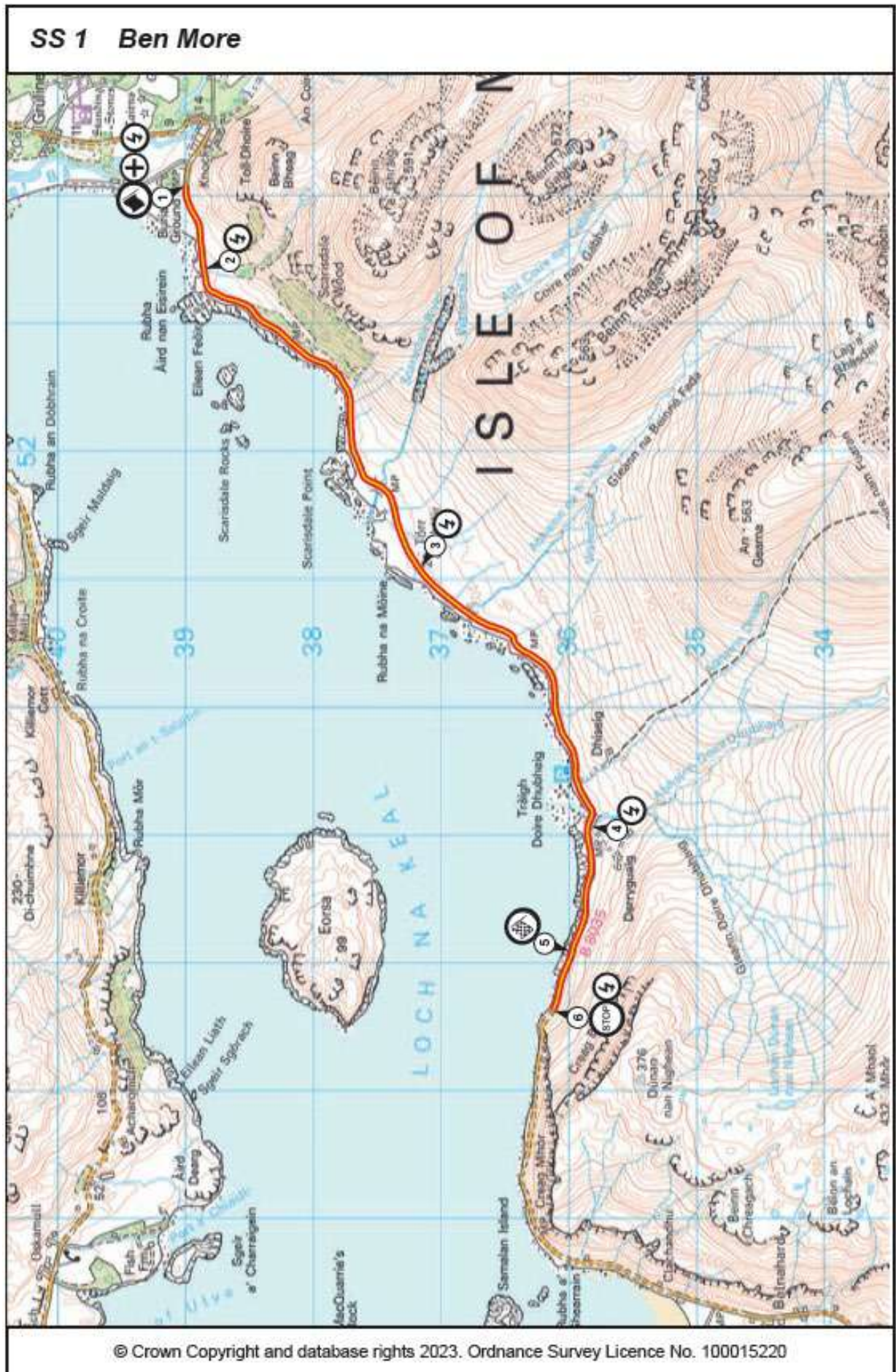
Gateways

All access to the rally route should be clearly taped with red/white tape. Appropriate warning signs should be placed on paths and tracks approaching the route.

Junction numbers and warning arrows.

Every post unless immediately following another should have a warning arrow or chicane warning and junction number placed 100m (+/- 10m) before the post.

Stage Commander:				Miles Whitelock	
Deputy Stage Commander:				Gareth Adams	
Stage Safety Officer:				Craig Fisher	
LOCATION DETAILS				MARSHAL REQUIREMENTS	
POST	LOCATION	WHAT 3 WORDS	MAP REFERENCE	Mandatory Radio	Predicted Marshals
ARRIVAL	Fish Farm Entrance	crew.custodial.readjust	NM54263899		2
START Line	Sheep Pens	meaty.munch.pupils	NM 5391 3900	Yes	4
Post 1A	Road Crossing	headliner.upholding.typist	NM 5371 3891		2
Post 1B	Quarry	rice.highs.paler	NM 5341 3888		2
Post 2 (Chicane)	Knock Jump	when.curls.healers	NM 5340 3888	Yes	2
Post 2A	Scarisdale River	rests.miss.instructs	NM 5177 3761		2
Post 3 (Chicane)	Torr a Bhlair Chicane	cavalier.lofts.obstruction	NM 5178 3763	Yes	2
Post 4	Derryguaig	thud.rank.landlady	NM 4923 3585	Yes	2
FLYING FINISH	Grass Area	changes.lump.prank	NM 4821 3597		2
STOP Line	Quarry	sweetener.compiler.exits	NM 4769 3612	Yes	3
				5	18



Post No.	Miles		Information	Predicted Marshals
	Total	Inter		


Road Closure			Road Ahead Closed sign at ///headache.demand.constrain before humpback bridge Road Closed sign at ///melt.lawns.grafted as shown	
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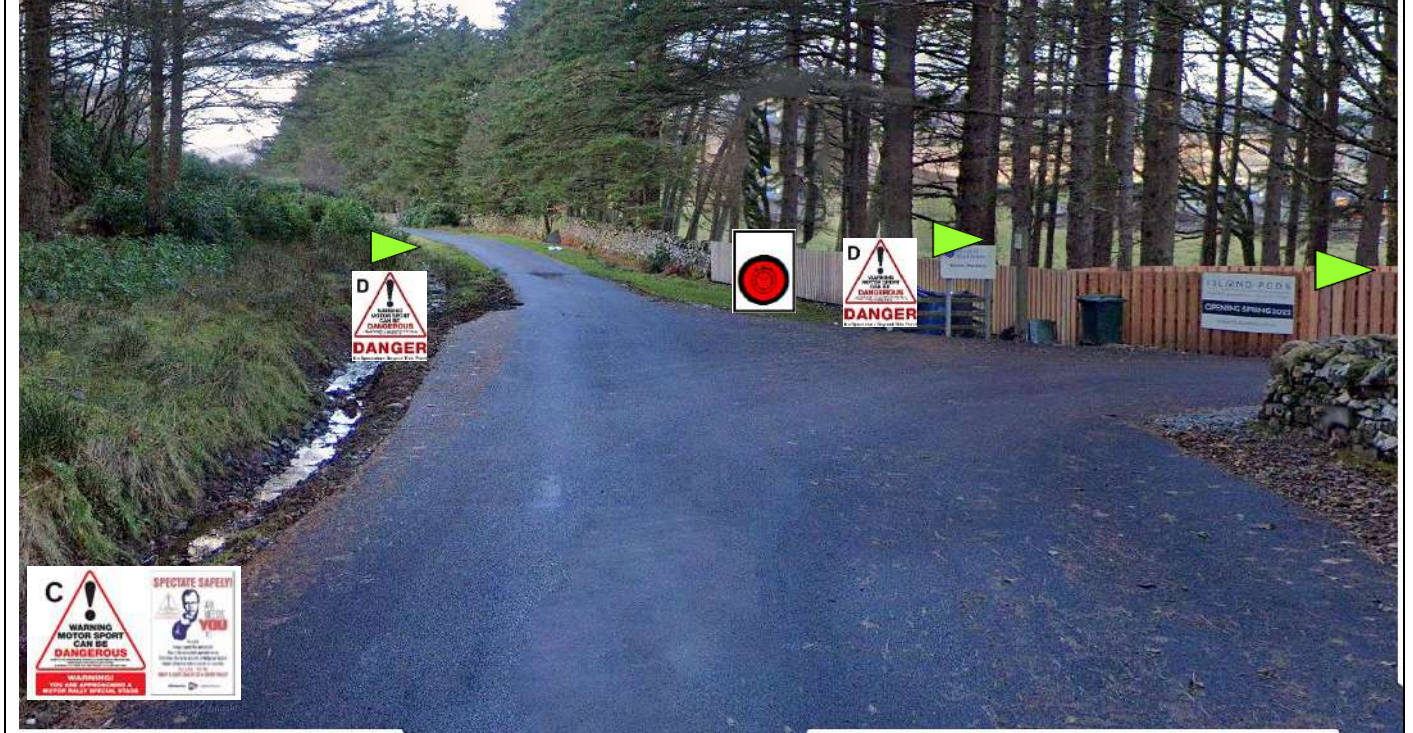


			Arrival warning board ///waitress.movies.hardening	
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

Arrival 			Fish Farm Entrance Park vehicles to R. No Entry (pedestrian) signs both sides with green arrows directing spectators to R. Notice C and SC on approach. Notice D at control. ///display.yelled.steroids TWZ end sign 100m before Start ///wolf.stiffly.pacemaker	PM 2
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

P1 	0.00	0.00	Start – at Sheep Pens Rescue/Recovery/Medic/Marshals to park in field on R Radio to park in passing place on R – leaving entrance clear. ///meaty.munch.pupils	PM 4
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

Knock Jump Spectator Access



Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

P1A	0.15		<p>Spectator crossing point. Tape access corridor on R from field gate to 1m from road edge. Tape access corridor on L 5m onto hillside. ///headliner.upholding.typist</p>	PM 2
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	0.16		<p>Crossing point detail – access to high ground. Tape both sides of access. Notice D after access to prevent spectators continuing down road. Notice B at approx. 10m intervals either side of road down to open area past jump. Notice A and SC on path. ///disposal.tripods.modules</p>	
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

P1B			<p>First photo looking back toward rock outcrop, second looking down stage toward jump.</p> <p>Spectator area on left behind fence. (///rice.highs.paler) Spectators to stand on rock outcrop, not behind fence. Yellow/black tape – stakes and cones required. Notice A and SC behind tape. Notice D at ends</p> <p>Warning sign for chicane with Post number (2) and radio warning Notice B both sides of road at approx. 10m intervals, Tape gateway on L</p>	PM 2
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		
P2 	0.3	0.3	Notice D on fence corner facing chicane, notice B both sides of road. Radio board. Tape 10m back from road on R from fence to burn. Notice A and SC behind tape Chicane 10m spacing ///when.curls.healers	PM 2
				
	0.5	0.2	Tape opening on R ///frightens.middle.presses	
				

Post No.	Miles		Information	Predicted Marshals
	Total	Inter		


	0.9	0.4	Tape Track on R Notice C facing outward behind tape ///banter.dries.wagers	
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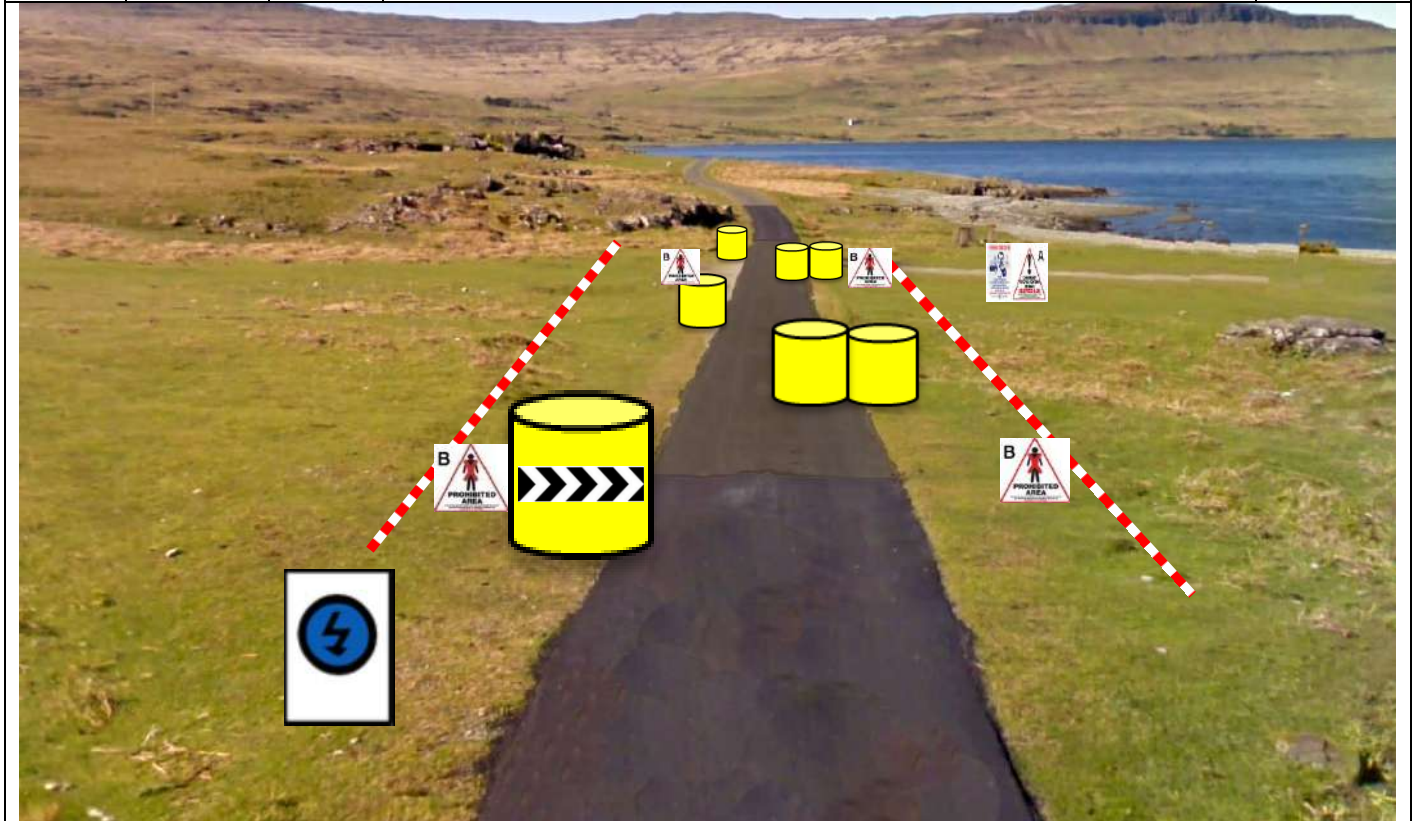


	1.2	0.3	Tape across opening Notice C facing pedestrians coming from jetty. ///unusable.extensive.last	
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

P3 	2.29	1.99	Torr a Bhlair Chicane Chicane warning board, radio warning and post number 100m before. Marshals and Radio to park 10m back on R – tape both sides of chicane, to extend across entrance, notice B in front. 10m spacing between elements. Notice A and SC facing parking area ///reserving.spared.prime	PM 2
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		


	3.55	1.26	Benmore Estate entrance - Tape track on L Notice A and SC on R – tape 10m from road. Notice C facing outward behind tape ///simply.bats.daydreams	
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	3.60	0.05	Tape field gate on L ///losses.impresses.motored	
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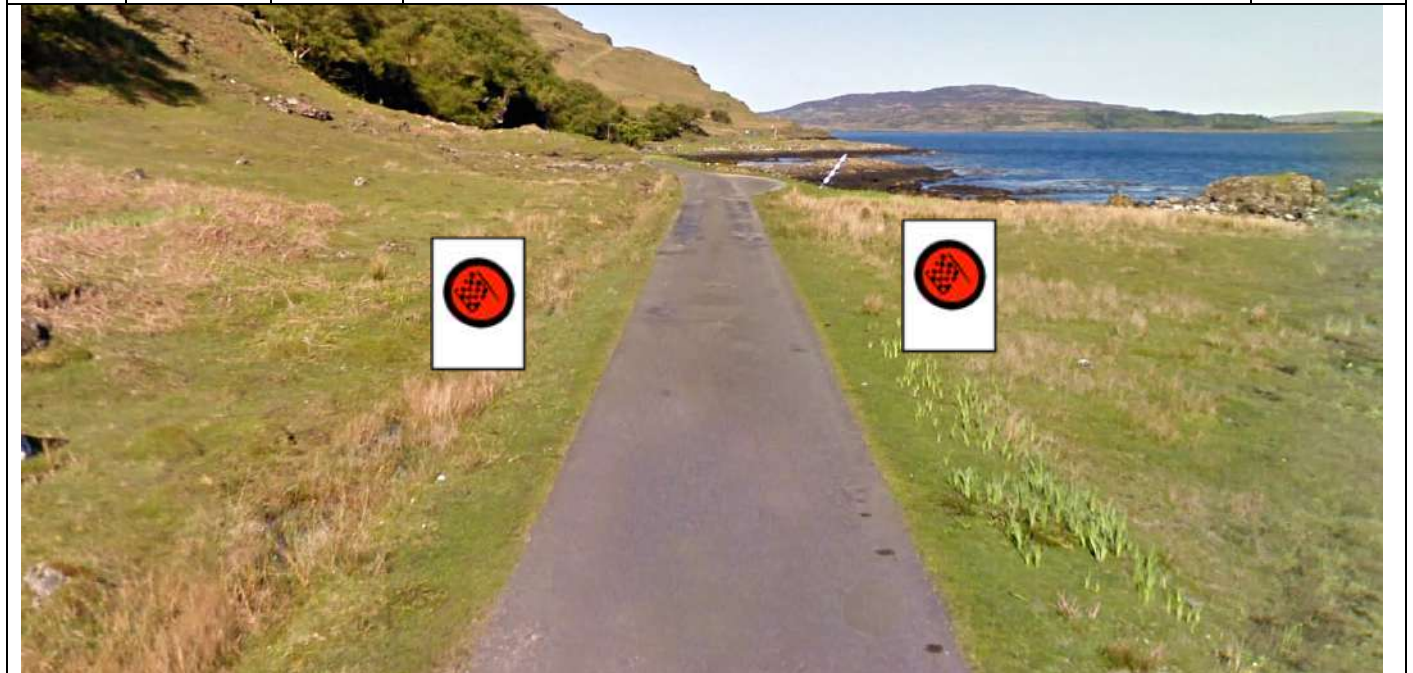


Post No.	Miles		Information	Predicted Marshals
	Total	Inter		



P4 	3.86	1.57	Derryguaig - Tape Driveway on L and across entrance– park radio car at gateway. Notice C facing outward. Radio board. Advance arrow, post number and advance radio board 50m before bridge ///thud.rank.landlady	PM 2
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P5 FF 	4.44	0.58	Flying Finish Timekeepers park well off road to R – 4x4 vehicle required Warning boards and Post number 100m before. ///changes.lump.prank	PM 2
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Post No.	Miles		Information	Predicted Marshals
	Total	Inter		

P6  	4.78	0.34	Stop Line Park in quarry on L. Countdown boards equidistant from FF location. Notice C and SC facing outwards for any pedestrians approaching. /// sweetener.compiler.exits	PM 3
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			Road closure – looking toward stage Stop line ///recapture.trapdoor.cans	
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